

Cost efficient and reliable: Rack mount codec for IP audio transmission



The new SCOOP 5 IP is a rack mount codec for IP studio to transmitter and other pure IP links, designed specifically for broadcasters (STL applications) or others who wish to do their live transmissions over IP. SCOOP 5 IP allows to configure and manage the equipment via an embedded web page. Another great advantage of SCOOP 5 IP is its packet duplication algorithm, which prevents time dropouts, and its attractive price.



- + Audio transmission via Leased Lines, Ethernet/IP
- Broadest range of compression algorithms, including 4SB ADPCM, AAC-LC, HE-AAC, HE-AAC v2
- + Broadcast quality audio
- + Telecom grade reliability
- + Packet duplication algorithm, which prevents time dropouts
- + Low power platform on a Linux architecture
- No noise and higher reliability because no fan is necessary



Technical Features





All the facts and figures about our rack mount codec

HIGHLIGHTS AT A GLANCE

- + Wide range of coding algorithms, including AAC
- + IP interface for SIP/AoIP+VoIP
- + Compliant with EBU Tech 3326
- + Webserver with enhanced
- functions + AES/EBU I/O
- + DC powering 12V (optional)
- + Higher reliability because no fan is necessary

TRIED AND TRUSTED ALL OVER THE WORLD

AETA Audio Systems is a leading international developer of portable sound recording units, mixers and advanced audio codecs, optimised for any kind of media and transmission infrastructure. "Made by AETA" is a synonym for high quality and investment protection.

With a strong commitment to innovation the company has a great history of industry firsts. AETA is a co-founder of the Audio-Over-IP experts group, which includes the leading manufacturers worldwide and targets inter-operation standards for IP transmission meeting EBU recommendations.

CONTACTS

For further information on AETA Audio Systems, its products and its national and international customers please go to aeta-audio.com or call us on +33 (0) 141 361 200 France.

AUDIO

Analoque

- Symmetrical, max level adjustable 0 to +22 dBu
- + Input impedance 600Ω or $10 k\Omega$
- + Output impedance < 100Ω
- + XLR sockets (2 female in, 2 male out) Digital
- + AES/EBU I/O
- Sampling rate 32 kHz, 48 kHz, 96 kHz or synchronised to input (Genlock mode)
- + XLR sockets (1 female in, 1 male out) Performance¹
- + Bandwidth 20-20 000 Hz (FS 48 kHz)
- + THD + N < -80 dB (0.01%)
- + Channel separation > 80 dB

TRANSMISSION INTERFACES

Leased Lines

- + X24 / X21 / V11 / V35 interface
- + Bit rate 64 to 384 kbit/s Ethernet
- 100/10BaseT IP/SIP
- SIP protocol, involving SDP, RTP, RTCP, UDP and other IETF standards

ALGORITHMS

Phone quality: G711 3.1 kHz

- Extended bandwidth voice
- + G722 7 kHz (SRT/H221/H242) + CELP (7 kHz voice, 24 kbit/s)
- Low delay: 4SB ADPCM
- + Latency time < 10 ms, 15 kHz bandwidth
- + Mono or stereo, 128 kbit/s per audio channel MPEG Layer II
- + 64 to 384 kbit/s
- + Sampling rate 48 kHz, 32 kHz, 24 kHz, 16 kHz MPEG AAC
- + AAC-LC, HE-AAC, HE-AAC v2
- 16 to 256 kbit/s
- + Sampling rate 48 kHz or 32 kHz

AUXILIARY FUNCTIONS

- Auxiliary functions
- + Embedded in encoded audio stream
- + No additional network resources needed
- + Exact capabilities depend on audio coding algorithm used Data channel
- + RS232 interface, 300 to 9600 bauds **Relay transmission**
- ÷ Transmission of digital I/O: 8 inputs, 8 outputs
- + Including 2 isolated I/O
- Audio coordination channel (optional)
- + Voice grade
- + 8 kbit/s only

OPERATIONAL INFORMATION

User interface

- Alarm and status indicators
- Control and supervision Remote control via Ethernet/IP
- or RS232 interface
- + Embedded html server General
- Dimensions (WxHxD): 480 x 44 x 252 mm (18.9" x 1.73" x 9.9")
- + Weight: 3.2 kg (7 lb)
- + Power supply: AC 85-263 V / option 12 V DC
- Temperature range: 0° to 45° C

VERSION AND OPTIONS Version

- + IP and leased line interfaces Options and accessories
- Audio coordination channel
- AAC coding algorithms (AAC-LC, HE-AAC, HE-AAC v2)
- + 12V DC input

Note 1: Over the full 20-20 000 Hz bandwidth, unless otherwise specified

